

# Anam Afroze Hasan | Curriculum Vitae

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## Personal Information

**Nationality:** British

**Date of Birth:** 12/02/1988

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## Education

**University of Greenwich, London, UK** September 2006 – June 2009  
BA (Hons) Architecture - First Class Honours (with Merit))

**Architecture Sans Frontiers, London, UK** September 2007  
Workshop at the Eden Project, CPD (Sustainable livelihoods and social enterprise)

**Architecture Association, London, UK** April 2011  
AA Make Lab Summer School

**University of Westminster, London, UK** September 2011 – June 2013  
MA Architecture (with distinction)

**Metropolitan Works, London, UK** December 2013  
Processing workshop with Toxiclibs, led by Karsten Schmidt

**Codebar.io, London, UK** June 2015 – August 2015  
I attended codebar.io once a week to learn python.

**The Animatronics Institute, Simi Valley, US** August 2015 – September 2015  
5-week animatronics course

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## Work Experience

**Architectural Assistant** July 2005  
*Paul Archer's Design Firm, London, UK*

One month of work experience. Created CAD drawings and site survey drawings within VectorWorks.

**Architectural Assistant**  
*RHWL Architects, London, UK*

September 2009 - September 2010

I predominantly worked on an office building based in Liverpool, generating various detail design drawing packages for various parts of the building. I also designed the reception desk for the office space. Furthermore, I worked alongside other part 1 graduates to take part in competition work.

**Computational Designer / Visualiser**  
*Jason Bruges Studio Ltd, London, UK*

October 2013 - July 2018

During my time at JBS I was involved in everything from early stage scheme design, detailed design, all the way through to final content creation and installation.

**Teaching Assistant**  
*St. Michael's College, London, UK*

September 2016

I led a 1-day coding workshop for students where I taught them how to control servos and linear actuators using Cinema4D as an interface for real-time control.

**Teaching Assistant**  
*Newcastle University, London, UK*

September 2017

I was an assistant in running a 1-week workshop for Architecture Students that involved them creating immersive installations using salvaged materials and electronics.

**Freelance Computational Designer /Creative Technologist, London UK & Australia**

January 2018 - present

I have worked on concept design and visualisation thereof for a few projects and work part time at Piercy & Co as a Creative Technologist for an exhibition project due in September 2019.

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## Awards and Achievements

Nominated for the Brightest Architectural Student BD Class 2013 Award

Shortlisted for the Urban SOS Competition, final 4 teams in Barcelona for the WAF-World Architecture Festival 2010

Shortlisted for the BBBC-Building Back Better Communities Competition 2010

Shortlisted for the RIBA Yele Haiti Competition 2010

Shortlisted for RIBA bronze medal and winner of the Sergeant Award for Excellence in Architectural drawing 2009

The University of Greenwich Merit Award for Out-standing Achievement in the School of Architecture and Construction, 2009

MAKE Architects Student Sustainability Award 2009 winner Undergraduate Category

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## Publications

Publication of solar balloon experiments in Air Structures (Form + Technique) by William McLean and Pete Silver

Publication of final year M.Arch design project on Architectural Review (AR) website, 'Folio' section, 2013

Publication of first and second year design project in the M.Arch on Building Design (BD) website, student show section, 2013

Screening of final year animation in the M.Arch at the Magma Film Festival in Sicily, 2012

Publication of Busan Opera House Competition entry at the Arch21 Society summer exhibition in London, 2011

Final year undergraduate work shown at the 'Ordnance: War, Architecture and Space' conference at Cork University Ireland, 2010

Exhibited final year undergraduate work at The Milk and Sugar Gallery in Liverpool 2010

Publication of final year undergraduate work in the RIBA Year-book, 2010

Publication of my final year undergraduate work in the Architect's Journal (AJ) in the student review section of the website, 2010

Publication of final year undergraduate work in the President's medal addition of the Architect's Journal (AJ) 2009

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## Skills

Rhino (11 years)

Cinema4D (8 years)

RealityCapture (occasional use)

Octane Renderer (2 year)

Houdini (3 years)

Microstations (1 year)

Photoshop (13 years)

Arduino (1 year)

3DS Max (5 years)

Grasshopper (3 years)

Realflow (occasional use over 7 years)

Arnold Renderer (6 months)

Unity (occasional use over 2 years)

After Effects (8 years)

Python (3 years)

Raspberry Pi (1 year)

Madmapper (1 year)

Kicad (PCB design) (1 year)

Fritzing(PCB design) (1 year)